



IVAN TAM

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PROFILE

I am a software engineer focused on information architecture, systems, and the occasional odd bit of web plumbing. I have a particular interest in developing tools and services that make information accessible and actionable. As a practitioner of open standards, I strive to craft elegant solutions that play well within an ecosystem.

SKILLS

Highly proficient with **Python** and **Javascript**. Experience with **Ruby** and **Java**.
Extensive web application development experience with the **Django** framework.
Expert in **Linux environment** and tools for development and deployment.
Proficient with **Amazon Web Services**.
Experience with both relational and non-relational data stores.
Proficient with **git** for version control.
Delivered projects under **Agile** and **Scrum** development methodologies using **JIRA**.
Experience with leading teams to develop, deliver, and maintain software projects.

EXPERIENCE

SOFTWARE ENGINEER, BRAINTREE; SAN FRANCISCO, CA — MAY 2016 — PRESENT

As a member of the Wallets Team, I worked on integrating alternative payment systems with the Braintree payments platform.

PROFESSIONAL HIATUS — JANUARY 2016 — MAY 2016

I studied music theory with an emphasis on the guitar. I also practiced and experimented with cooking techniques and ingredients.

PRINCIPAL ENGINEER, LOGGLY; SAN FRANCISCO, CA — MAY 2010 — JANUARY 2016

As the first employee at Loggly I worked with the founders to bring the product vision to market. I was a key contributor and engineering leader and I helped grow the product from the pre-beta stage to generating multi-million dollars in revenue. I designed and implemented key processes, services and applications, led an engineering team, and mentored junior engineers.

SOFTWARE ENGINEER, VERTICALRESPONSE; SAN FRANCISCO, CA — JUL 2009 — MAR 2010

At VerticalResponse, I was a member of the “SWAT” team which was responsible for resolving customer-facing bugs, developing internal tools, and new features. On that team, I was a technical lead on a project integration the product with Twitter and Facebook. In addition to coordinating with the product management, quality assurance, and offsite teams, I worked on developing and releasing the feature to a live, customer-facing website.

FRONT-END DEVELOPER, SPLUNK; SAN FRANCISCO, CA — MAY 2006 — MAY 2009

At Splunk, I started as one of two engineers developing an API that allowed both the web and command-line interfaces to interact with the backend through a common component. In 2007, I joined a team of 7 engineers in developing the web application framework and the Javascript client. There, I started with implementing new features in the existing product.

EDUCATION

University of California, Berkeley, CA — Masters, Information Management and Systems
University of California, Los Angeles, CA — Bachelors, Linguistics